Sprint Retrospective Meeting

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| WHAT WENT WELL | WHAT DIDN’T GO SO WELL | INSIGHTS (up to 3) AND ACTIONS (JUST ONE) |
| * Great team collaboration throughout * Completing a majority of the project * Successfully completed all user stories | * Scheduling conflicts for meeting times * Merge Conflicts | * Building a fully functional app * Being able to add special affects to the game |
| * Relatively few bugs requiring fixes. Bugs that were present were able to be fixed quickly and easily. * Accurate estimation of team capacity |  |  |

A screenshot of a white background

Description automatically generated

Tach team member’s contribution on the project development. Contribution works as a scalar multiplier applied to the group’s grade for an individual deliverable. This multiplier ranges from 0 to 1, where 0 represents that you provided minimal support to your team and 1 represents that you were a productive member of the team and did all assigned tasks.

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| Name | Contribution (0 -1) |  |
| Jacob | * 1 |  |
| Chey | * 1 |  |
| Colin | * 1 |  |
| David | * 1 |  |